

Stick	Mode 1 – Orbit	Mode 2 – Landing
Trigget – 1 st Stage	Grapple RMS Ungrapple RMS	Arm/Deploy Chute Jettison Chute
Trigget – 2 nd Stage	N/A	Apply wheel Breaks
Pickle (Button with the Safety)	N/A	Arm/Deploy Landing Gear
Fire A	External View FreeView	External View FreeView
Fire B	Last 2D panel	Last 2D panel
Fire C	Toggle COMM Window	Toggle COMM Window
Toggle Left – Up	Pause	Pause
Toggle Left – Down	Time-Skip	Time-Skip
Toggle Middle – Up	Load	Load
Toggle Middle – Down	Save QuickSave	Save QuickSave
Toggle Right – Up	Mission Control View	Mission Control View
Toggle Right – Down	Toggle Music	Toggle Music
HAT 1	Pan View (normal)	Pan View (normal)
HAT 2 – Up	Translate Forward	CDR HUD PLT HUD
HAT 2 – Down	Translate Backwards	3D cockpit
HAT 2 – Left	Yaw Left Printscreen *	DeClutter HUD Printscreen *
HAT 2 - Right	Yaw Right ScrollLock *	DeClutter HUD ScrollLock *

Throttle	Mode 1 – Orbit	Mode 2 – Landing
Fire D	3D cockpit Toggle RMS RateHold	3D cockpit Take Speedbreak control
Fire E	Toggle COMM Window Toggle TIR	Toggle COMM Window Toggle TIR
Throttle HAT	Translate Up/Down & Left/Right	Translate Up/Down & Left/Right
Mouse Pointer	Mouse	Mouse
"Mouse fire"	Left Click	Left Click
Clutch Button	Right Click	Right Click
Wheel Scroll	Zoom	Zoom
Wheel Click	Next Position in 3D cockpit	Next Position in 3D cockpit
Slider	N/A	SpeedBreak Control

X52Pro Profile For SSM2007

(For Use with SD6 Programming software)



Important Note:

Make Sure to Use SD6 profiler

For the profile to function correctly you must disable the Clutch in the MFD tab of the Joystick settings.

Written and Tested For X52Pro

Should work on X52

Might be adaptable for X45/X36

* PrintScreen and Scroll-Lock are custom Keys for Fraps Image and Video Capture

Normal
Shifter (Pinky Switch)